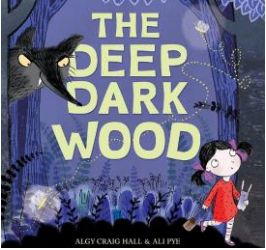
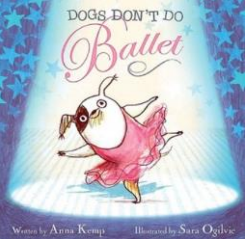
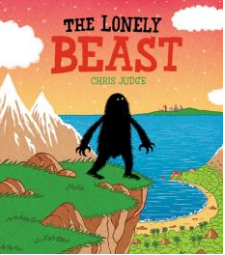

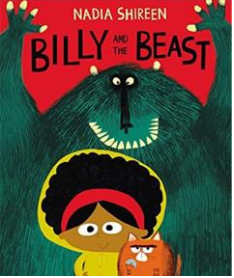
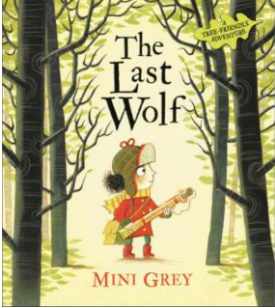
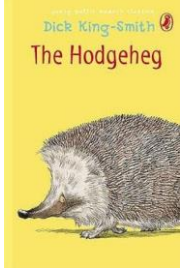



Year 2 Subject Map 2021-22

Subject	Term					
	Autumn		Spring SATS		Summer	
Texts	<p>How to be a Lion</p>  <p>Deep Dark Wood</p> 	<p>Dogs Don't Do Ballet</p>  <p>The Lonely Beast</p> 	<p>Leaf</p>  <p>Billy and the Beast</p> 	<p>The Secret of Black Rock</p>  <p>The Tin Forest</p> 	<p>The Last Wolf</p>  <p>Pip and Egg</p> 	<p>The Hodgeheg</p>  <p>Grandad's Island</p> 
English						
Maths						
Science	Year 2 Introduce Animals, including humans	Year 2 Uses of Everyday Materials	Introduce Living things and their habitats	Introduce Plants	Revisit animals including humans  Revisit living things and their habitats	Revisit uses of everyday materials  Revisit plants

RE	How is Harvest celebrated around the world?	Why does Christmas matter to Christians?	How are different festivals celebrated?	Why does Easter matter to Christians?	Should rules be broken?	What do Christians believe God is like?
PSHE						
History		Gun powder plot  Remembrance	Events beyond living memory- Great Fire of London		Significant historical events, people and places in their own locality	Revisit events beyond living memory
Geography	Local area map work skills and introduction to scale GEOGRAPHICAL SKILLS AND FIELDWORK   Location, Environment, Pattern, Similar	Comparison of a non-European location with small area of UK (London and Nairobi) PLACE KNOWLEDGE   Location, Environment		Human geography HUMAN AND PHYSICAL GEOGRAPHY   Location, Order Environment, Culture Time, Pattern Physical geography HUMAN AND PHYSICAL GEOGRAPHY   Location, Order Environment, Pattern	Compare an alternative non-European locality (Village in a rainforest) PLACE KNOWLEDGE   Location, Environment Culture, Remoteness	

PE	<u>Group Games - Striking &amp; Fielding</u> Teamwork, Rounders and Cricket  <u>Kicking &amp; Dribbling - Invasion games</u> Hockey, Football, Kick, Travel & Dribble		<u>Traditional Dance</u> UK Folk Dances  <u>Gymnastics - Balance &amp; Co-ordination</u> Body awareness		<u>Swimming</u>  <u>Athletics - Movements</u>	
Computing	<u>Information technology around us</u> Identifying IT and how its responsible use improves our world in school and beyond.	<u>Digital photography</u> Capturing and changing digital photographs for different purposes.	<u>Robot algorithms</u> Creating and debugging programs, and using logical reasoning to make predictions.	<u>Pictograms</u> Collecting data in tally charts and using attributes to organise and present data on a computer.	<u>Making music</u> Using a computer as a tool to explore rhythms and melodies, before creating a musical composition.	<u>Programming quizzes</u> Designing algorithms and programs that use events to trigger sequences of code to make an interactive quiz.
Art and Design	Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	Texture (textiles, clay, sand, plaster, stone)	Form (3D work, clay, dough, boxes, wire, paper sculpture, mod roc)	Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Pattern ( paint, pencil, textiles, clay, printing)
D&T						
Music	Hands, Feet, Heart- South African music	Ho, Ho, Ho- Festivals and Christmas	I wanna play in a band- Playing together in a band	Zootime- Reggae and animals	Friendship Song- A song about friendship	Reflect, Rewind & Replay- The history of music, look back and consolidate your learning, learn some of the language of music

